

CITY OF ABERNATHY

Notice is hereby given that a Regular Meeting of the Abernathy City Council will be held in the Council Chambers of the City Hall Building, 811 Ave. D , Abernathy, Texas on Monday, September 9, 2019 at 7:00 P.M.

AGENDA

- I. **Call to Order**
- II. **Welcome Guests**
- III. **Invocation**
- IV. **Review/Approval minutes of the previous meeting**
- V. **Presentation/Approval of Monthly Financial Reports**
- VI. **Review/Approval of Weekly Equipment/Vehicle Maintenance Records**
- VII. **Public Comment (non-action)**
This is the opportunity for visitors and guests to address the City Council on any issue. City Council may not discuss any presented issue, nor may any action be taken on any issue at this time. (Attorney General Opinion – JC-0169)
- VIII. **Discussion Only Items**
 - A. **Public Hearing on Zoning Setback Request for Carport – 1407 Avenue J**
 - B. **Discussion on Status of Residential Dwelling – 212 14th Street. (Placed by Councilman Riley)**
- IX. **Action Items For Consideration**
 - A. **Consider Zoning Setback Request for Carport – 1407 Avenue J**
 - B. **Consider request for demolition assistance in the interest of public health and safety – 424 9th Street.**
 - C. **Review Bid, Award Construction Contract to Low Bidder – CDBG Paving Project**
 - D. **Consider Ordinance 612 – Setting a Tax Rate of \$0.5900/\$100 valuation for 2019**
 - E. **Consider Resolution 090919A – Settling Atmos Rate Case**
 - F. **Consider Resolution 090919B – Denying SPS Rate Case**
 - G. **Consider Funding Request – EOC Generator – Tabled Previously**
 - H. **Consider Approval of Advertisement for Employment Position.**
- X. **Items Presented for Information Only**
 - A. **Police Chief - Report to Council**
 - B. **City Manager - Report to Council**
 1. **Update on Sealcoat Date – Estimated September 17th**
 2. **Update Police Vehicle (Capital Imp.)**
 3. **Update CJD Grant – Police Vehicle**
 4. **Update Vac-Tron (Capital Imp.)**
 5. **Update on Tornado Siren Repairs**
- XI. **Adjournment**